



# SAILING INSTRUCTIONS – NQ GAMES 2022 SAILING EVENT

## 1. Rules

- 1.1 The regatta will be governed by the 'rules' as defined in The Racing Rules of Sailing (RRS), these Sailing Instruction and the Notice of Race
- 1.2 The prescriptions of Australian Sailing (AS) shall apply.

## 2. Safety

- 2.1 Personal flotation devices must be worn at all times while afloat except briefly while changing clothing.
- 2.2 Races will start at the Race Committee's discretion, after review of the Bureau of Meteorology's early morning scheduled forecast and local weather station data for wind and sea conditions. Racing shall not commence if there is a consistent wind speed of 20 knots or greater (as measured by the Race Committee).
- 2.3 Each competitor is to "Sign On" for each racing session by signing on through the relevant Sign On session of the "NQ Games 2022 – Sailing" Regatta Page of the SailorApp and "Sign Off" after each racing session through the same. Any competitor who cannot sign on through this method should speak to the race committee for an alternative arrangement.

## 3. NOTICES TO COMPETITORS

- 3.1 Notices to competitors will be posted on the official notice board(s) located upstairs at the TSC. Copies may be posted on the TSC website and SailorApp.

## 4. CHANGES TO SAILING INSTRUCTIONS

- 4.1 A briefing will be conducted at the TSC clubhouse prior to each session of races. Oral changes to the sailing instructions may be given at that time and if so given will be deemed to have been given to each boat. Amends RRS 89.2(c). Changes to sailing instructions will also be posted on the regatta notice board located upstairs at the club house. Any change to the schedule of races will be posted by 1900 hours on the day before it will take effect.

## 5. SIGNALS MADE ASHORE

- 5.1 Signals made ashore will be displayed on the TSC flagpole.
- 5.2 When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 30 minutes' in Race Signal AP. This changes Race Signal AP.



## 6. SCHEDULE OF RACES

Saturday 23 <sup>rd</sup> April	0900 – 1030hrs	Event registration at TSC
Saturday 23 <sup>rd</sup> April	1030 hrs	Briefing
	1130 hrs	Racing – first warning signal
Sunday 24 <sup>th</sup> April	1030 hrs	Briefing
	1130 hrs	Racing – first warning signal
	ASAP after racing	Prize giving

- 6.1 The Race Committee reserves the right to deviate from the above schedule.
- 6.2 When more than one race will be held on the same day, the warning signal for each succeeding race will be made as soon as practicable. If there is a delay between races, to alert boats that another race will begin soon, the flag AP flag will be displayed.
- 6.3 No warning signal will be made after 1500hrs on Sunday 24<sup>th</sup> of May.

## 7. EVENT FORMAT

- 7.1 The regatta shall be run with Pacer boats fleet racing for the senior fleet and Tacker Optimist boats fleet racing for the junior fleet. Boats will be allocated by a draw prior to each session of racing and may be shuffled between competitors between sessions.
- 7.2 Teams/Individuals that are not sailing an allocated boat will wait on the beach.
- 7.3 It is anticipated that each team/Individual will sail in eight (8) races on Saturday and up to seven (7) races on Sunday.
- 7.4 The Race Committee may change the format for the last Pacer Class session to a match racing format. In that event, the race draws and assignment of ends will be given at a special briefing onshore prior to that session.

## 8. CLASS FLAG

- 8.1 The class flags will be a purple flag for the Pacer class and a red and white flag for the Optimist class .

## 9. RACING AREAS

- 9.1 The racing area will be on Cleveland Bay Townsville in the area within two nautical miles of The Strand.

## 10. COURSES

- 10.1 The course for the sprint races will be a triangular or windward / leeward course of one or



two laps. The start line will be approximately 50 m downwind of the common bottom mark. The finish line will be the same line with competitors crossing from windward to leeward.

10.2 See Attachment A for Course Details

10.3 No later than the warning signal, the Race Committee shall display the course to be sailed.

## 11. MARKS

11.1 Marks will be red, orange or yellow portable marks as defined at the briefing.

## 12. THE START

12.1 Races will be started using RRS 26 with the warning signal made 3 minutes before the starting signal. The Preparatory signal will be raised two minutes before the start and lowered one minute before the start.

12.2 The starting line will be between a signal mast displaying an orange flag on the Race Committee vessel, and the course side of the mark on the port end of the line.

12.3 As a courtesy, the Race Committee will attempt to hail OCS and BFD boats by boat number as soon as practicable after the start. Failure to hear a hail, delay in hailing, or order in which hails are given will not be grounds for redress.

12.4 Boats starting later than 5 minutes after their starting signal will be scored Did Not START (DNS) without a hearing. This changes RRS A4 and A5.

## 13. CHANGE OF POSITION OF NEXT MARK

13.1 To change the next leg of the course, the Race Committee will lay a NEW mark (or move the finishing line) and remove the original mark as soon as practical. When in a subsequent change a new mark is replaced, it will be replaced with an original mark.

## 14. THE FINISH

14.1 The finishing line will be between the signal mast on the committee vessel displaying an orange flag and the course side of the finishing mark.

## 15. PENALTY SYSTEM

15.1 Rule 44.1 is changed so that the Two-Turns Penalty is replaced by the One-Turn Penalty.

## 16. TIME LIMITS

16.1 The time limit for all races will be 30 minutes from the starting signal.

16.2 If no boat has passed the windward mark 10 minutes after the starting signal, the race shall be abandoned.

16.3 Boats failing to finish within 10 minutes after the first boat sails the course and finishes or within 30 minutes after the starting signal will be scored Did Not Finish (DNF) without a hearing. This changes RRS 35, A4 and A5.



## 17. PROTESTS AND REQUESTS FOR REDRESS

- 17.1 The Race Committee will provide On Water Umpiring as outlined in Addendum U of the Racing Rules of Sailing.
- 17.2 In brief, a boat that protests is not entitled to a hearing unless the incident is not seen or acted on by an umpire. Instead, a boat involved in an incident may acknowledge breaking a rule by taking a One-Turn Penalty. An umpire may penalise any boat that broke a rule and was not exonerated, unless the boat took a voluntary penalty.
- 17.3 After a boat hails 'Protest,' and waves an arm, the umpire will adjudicate the incident at that time.
  - a) If the umpire decides no rule has been broken, the umpire will make a signal by waiving an arm horizontally and making a sound.
  - b) If the umpire decides a rule has been broken by one boat, the umpire will notify that boat and make a signal to that boat by waiving an arm in a circular vertical turning motion indicating that boat must take a penalty turn.
- 17.4 Competitors are required to communicate their intention to protest to the Race Committee before leaving the race area.
- 17.5 Protest forms are available at the race office. The protest time limit is 60 minutes after the finish time of the last boat in the last race of the day. The protest time limit will be posted on the official notice board.
- 17.6 Notices will be posted within 30 minutes of the protest time limit to inform competitors of hearings in which they are parties or named as witnesses and the location of the hearing. Hearings will begin as soon as possible after the protest time limit.
- 17.7 Notices of protests by the Race Committee or the Protest committee will be posted within the protest time limit on the official notice board to inform boats under RRS 61.1(b).
- 17.8 On the last day of the regatta a request for reopening a hearing shall be delivered:
  - a) within the protest time limit if the party requesting reopening was informed of the decision on the previous day;
  - b) within 15 minutes after the party requesting reopening was informed of the decision that day. This changes rule 66.
- 17.9 Mediation between parties and with an independent mediator may be applied prior to any protest.

## 18. SCORING

- 18.1 The Low Point scoring system of RRS Appendix A will apply.
- 18.2 Four (4) races are required to be completed to constitute a series.
- 18.3 When Six (6) races or more are completed, a boat's series score will be the total of her best Five (5) race scores.
- 18.4 When Eleven (11) races or more are completed, a boat's series score will be the total of her



best Nine (9) race scores.

## 19. SAFETY REGULATIONS

- 19.1 A boat that retires from a race shall notify the Race Committee as soon as possible.

## 20. REPLACEMENT OF CREW OR EQUIPMENT

- 20.1 Substitution of crew or equipment shall be allowed with prior verbal approval of the Race Committee.
- 20.2 If any boat supplied by the race committee breaks down through no fault of the competitor, the race committee may suspend racing for that fleet while the boat is repaired or replaced.

## 21. OFFICIAL BOATS

- 21.1 Official boats will include judges boats which may change from time to time.

## 22. DISCLAIMER OF LIABILITY

- 22.1 It is the Competitor's decision to enter the event or to start or continue in any race. Competitors shall accept that their participation in the event is at their sole exclusive risk in every respect. By way of entry to the event competitors shall indemnify the Townsville Sailing Club Inc its officers, members, servants and agents in respect of all claims and demands of whatever nature which may be made upon them in connection with or howsoever arising from their participation or intended participation in the Regatta.
- 22.2 21 Competitors participate in the regatta entirely at their own risk. See rule 4, Decision to Race. "The responsibility for a boat's decision to participate in a race or to continue racing is hers alone."
- 22.3 The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the event.

# Attachment A - Courses

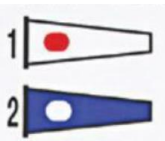
Triangle Race will be designated by  
Code Flag "O"



Windward Leeward Race will be  
designated by Code Flag "G"



Number of laps will be designated by  
Numeral Pennants



## 2022 NO Games

Triangle Two Lap Course:  
Triangle / Windward return  
to finish from B/D

Triangle One Lap Course:  
Triangle to finish from C/E

Windward Leeward Course:  
Two Laps  
Windward / Leeward /  
Windward to finish from  
B/D.

Windward Leeward Course:  
One Lap  
Windward to finish from  
B/D

Pacers - Orange course  
Tackers - Red course

All marks to Port

Last leg to finish  
on triangular courses

